







A MAP OF MOTIVATION



**Psst! I can tell you
the exact contents
of the exam!**

**The exam was
yesterday,
Adam!**



ASPIRATIONS

- Instrumental

PURPOSE

- Extrinsic
- Intrinsic

Goal-setting

VALUE

- Washback

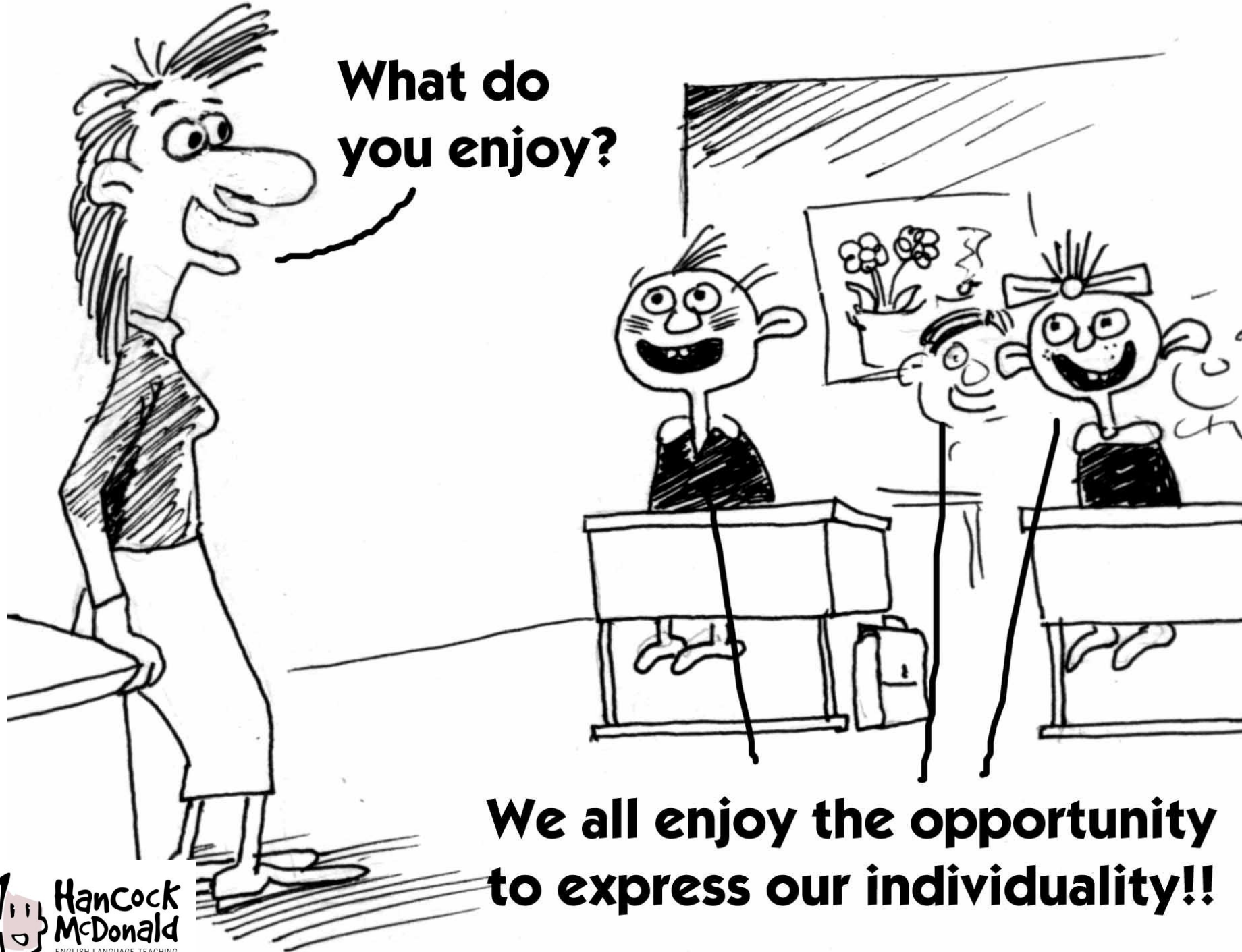
REALISM

USEFUL

TRANSPARENCY

- Action-orientation

**What do
you enjoy?**



**We all enjoy the opportunity
to express our individuality!!**

What's the past of go?



Went.



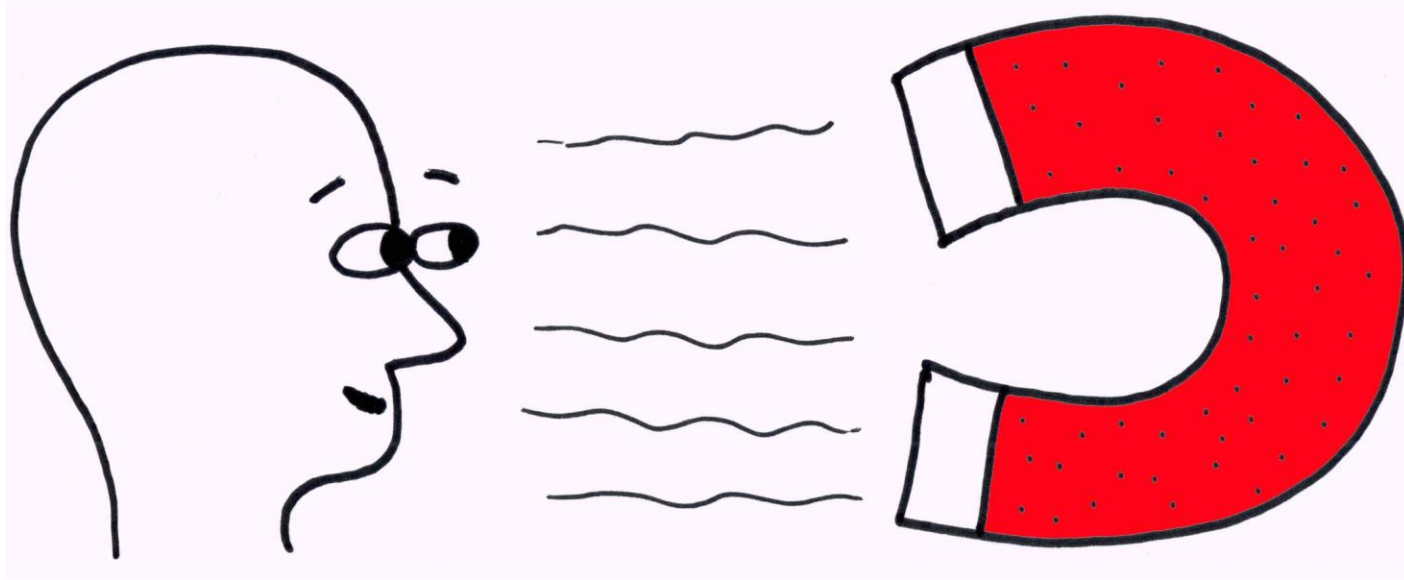
Very good!

**An example of a
comparison with 'like'?**

**Your face is like
a baboon's
bottom!**

Very good!





ATTENTION MAGNET

A brainstorm of attention magnets...

	TEXT	TASK
FACT	I finding out	P expressing self
PLAY	E being entertained	C playing

TEXT

TASK

FACT

Interest

Real world; curiosity; amazing facts; human interest stories; the weird and wonderful; incongruous photos; surprising customs; topical issues...

Personalization

Expressing and sharing; personality tests; you; your beliefs and opinions; interests; belongings; experiences; ambitions; habits; texts which contain options

PLAY

Entertainment

Short stories; drama; comedy; jokes; songs; poems; films; cartoons; art...

Challenge

Competitive games; collaborative games; puzzles; quizzes; detective work; guessing games; spot the differences...

SUBJECT

(LANGUAGE AND CONTENT)

RELEVANCE

SURPRISE

● **Flow**

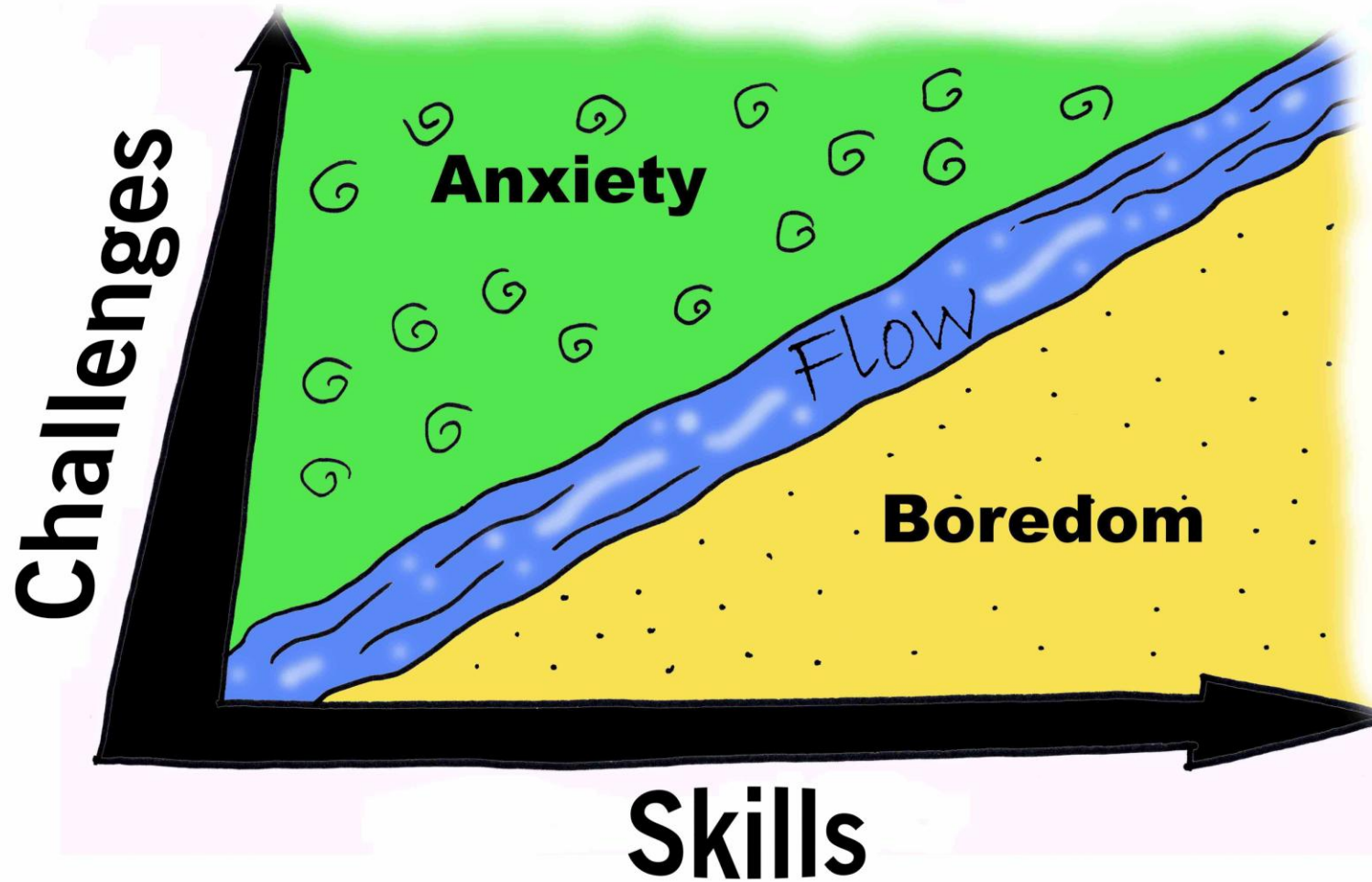
PERSONAL

ENTHUSIASM

INSPIRING

John McVicar Hunt 1961 identified motivating force of curiosity. Value of material which is **surprising, incongruous, discrepant** - but must be at optimum level of arousal. If it's too complex or incongruous, can lead to confusion, anxiety and avoidance.

(Williams, M & Burden, R 1997)



(Csikszentmihalyi)

ATING

CONVIVIAL

FACE

ATMOSPHERE

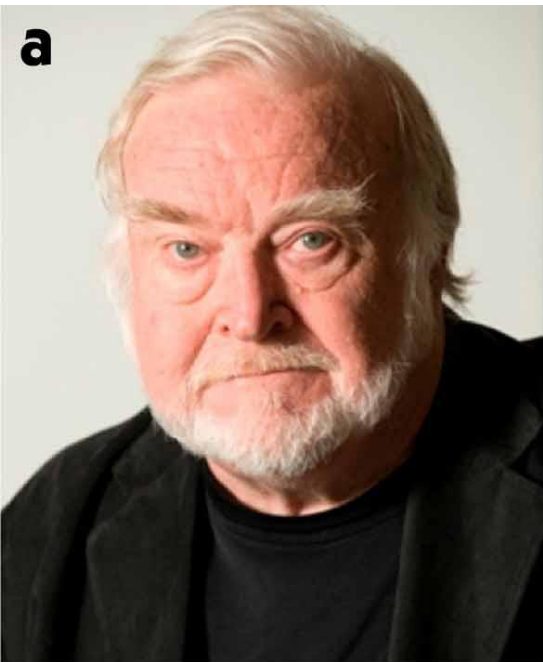
● Self-worth

ENCOURAGEMENT

COOPERATION

●
Social
motivaton

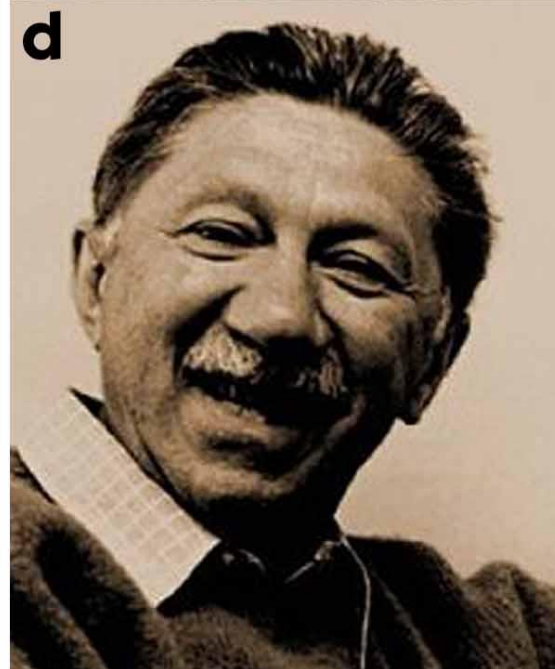
CLASSROOM



Matching Game

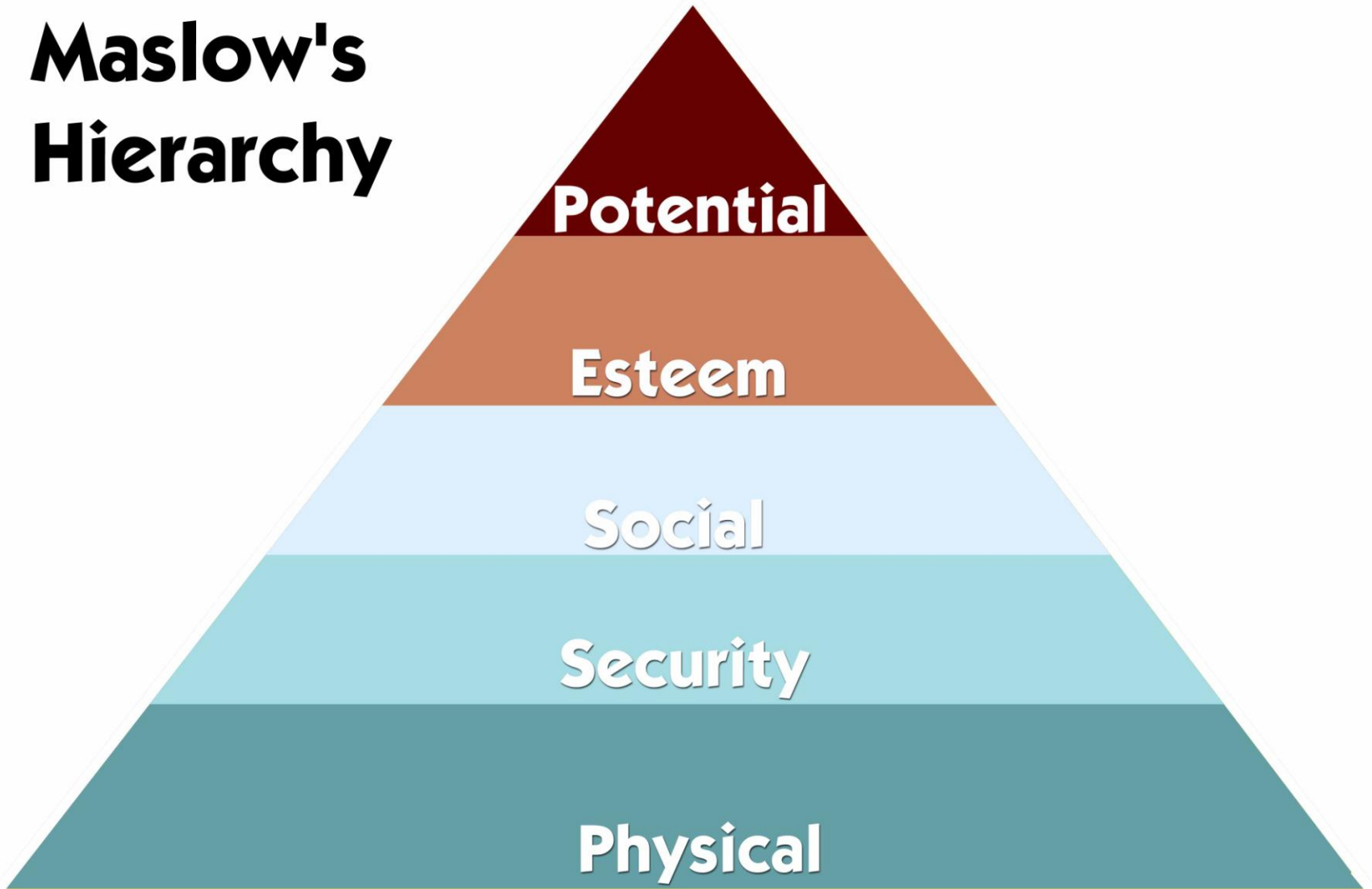
**Zoltán
Lev
Mihály
Abraham**

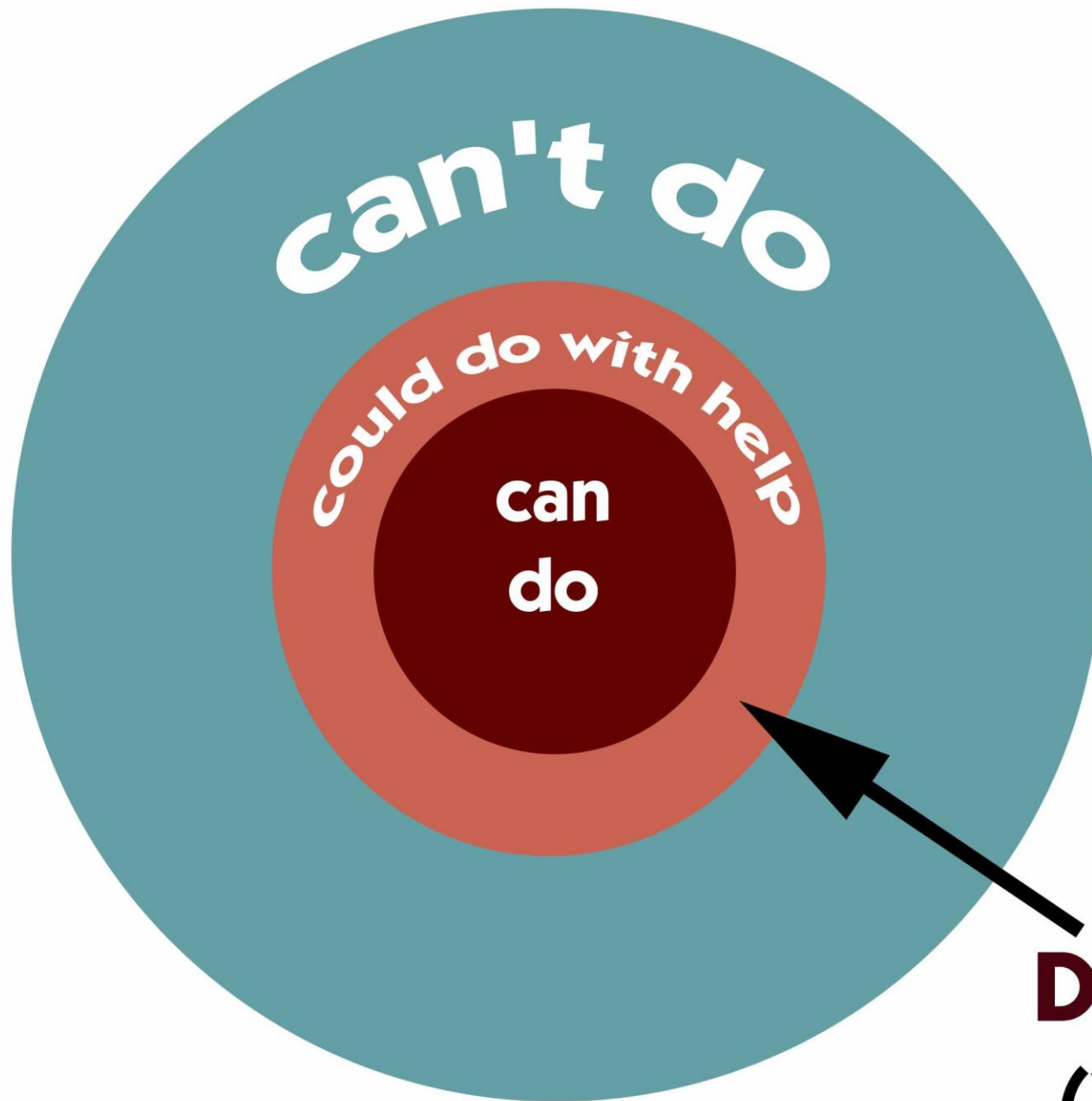
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**Maslow
Vygotsky
Dörnyei
Csikszentmihalyi**

Maslow's Hierarchy





**Zone of
Proximal
Development
(Vygotsky)**

**Where's your
homework, Sammy?**

**It's still in my
zone of proximal
development, sir!**





A MAP OF MOTIVATION



Motivational Strategies

Identify the strategy which does not belong in this set! Locate the strategies on the map.

teacher	strategy
Ana	I make task content attractive by adapting it to the students' natural interests or by including novel, intriguing, exotic, humorous, competitive or fantasy elements.
Ben	I encourage learners to select specific, short-term goals for themselves.
Carla	I reiterate the role that English plays in the world, highlighting its potential usefulness both for themselves and their community.
David	I relate the subject matter to the everyday experiences and backgrounds of the students.
Emma	I encourage risk-taking and have mistakes accepted as a natural part of learning
Frank	I motivate them by telling them that this is in the exam, and reminding them of the dire consequences of failing the exam.
Gloria	I make sure they know exactly what success in the task involves, and make sure they receive sufficient preparation and assistance.

Henry	I design tests that focus on what learners can rather than cannot do, and also include improvement options.
Isabel	I teach students learning strategies to facilitate the intake of new material.
Javier	I avoid face-threatening acts such as humiliating criticism or putting students in the spotlight unexpectedly.
Karen	I encourage learners to explain their failures by the lack of effort and appropriate strategies applied rather than by their insufficient ability.
Luis	I include activities that lead to the successful completion of whole-group tasks or involve small-group competition games.

All but one of the above are selected and adapted from Zoltán Dörnyei (2001) *Motivational Strategies in the Language Classroom* CUP Cambridge

Motivate

They want to learn the language
They really have the need
Attracting their **attention**
Will help them to succeed

Arouse their **curiosity**
Make them want to know
Challenge plants a seed
And **feedback** makes it grow

Activities with **purpose**
Intrinsically appeal
Add a clear **focus**
To make the learning real

Articles to **interest**
Stories to **amuse**
Topics to **engage**
And lots of room to **choose**

Tell them what they're doing right
Help them take **control**
To make them feel **effective**
And help them reach their goal

References

Csikszentmihalyi, M. 2002, *Flow*. London: Rider

Dörnyei, Z. 2001. *Motivational Strategies in the Language Classroom*. Cambridge: C.U.P.

Williams, M. and Burden, R. 1997. *Psychology for Language Teachers*. Cambridge: C.U.P.

Talk Materials

hancockmcdonald.com:

